LEVEL: 6-8	COURSE NAME: M/J VISUAL ART 3	COURSE NUMBER: 0101120

Course Description: Students manipulate 2D and 3D media, skills and techniques toward a desired project outcome within a studio art environment through the exploration of either contemporary or historical art viewpoints. Projects may include but not be limited to: drawing, painting, printmaking, collage, mixed media, pottery, and sculpture. Students explain the significance of their personal artwork, investigate multiple artistic project solutions, and create expressive and technically rigorous artwork requiring sequentially ordered procedures and specified media to achieve intended results. Students actively employ thoughtful use of the elements and principles of art throughout the art production process with the intention of creating unified pieces of artwork.

UNITS:	DRAWING	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Artwork created that is manually or digitally drawn on a two dimensional surface.	Create original drawings from observation, visual reference, and imagination.Apply drawing concepts to create contour, gesture, one-point perspective and value blending techniques such as: hatching, cross hatching, stippling.	Create 2 or more
	PAINTING	**LEARNING GOAL**	**RECOMMENDED # OF ARTWORKS**
	Artwork created by applying paint to two- dimensional, three-dimensional surface or using digital media.	Create original paintings, formulating and experimenting with color theory by mixing tints, shades, and tones using various color schemes. (primary/secondary, warm/cool, complimentary, analogous, triadic, & monochromatic).	Create 2 or more
	PRINTMAKING	**LEARNING GOAL**	**RECOMMENDED # OF ARTWORKS**
	Artwork created by transferring paint/ink from one surface to another.	Investigate and create editions of relief prints using one or more methods (stencil, styrofoam, linoleum, and/or collograph).	Create 1 or more
	MIXED MEDIA	**LEARNING GOAL**	**RECOMMENDED # OF ARTWORKS**
	Artwork made from more then one medium, two-dimensional, three-dimensional and/or digital art medium.	Investigate and create using an original work of art using layering techniques, integrating at least 3 different types of media into a collage.	Create 1 or more
	SCULPTURE	**LEARNING GOAL**	**RECOMMENDED # OF ARTWORKS**
	Artwork that is three-dimensional and can be made from an array of materials.	Investigate the concepts of form, space, and balance by creating an original relief and/or free-standing sculpture using additive and/or subtractive methods.	Create 1 or more
	CERAMICS	**LEARNING GOAL**	**RECOMMENDED # OF ARTWORKS**
	Artwork made from clay.	Investigate and create a functional or non-funtional ceramic piece using correct handbuilding techniques (pinch, coil, slab, slip and score), as well as, understand the different surface and structural qualities of clay.	Create 1 or more

VOCAB	
	Elements - Line, shape, value, color, form, texture, space
	Principles - Movement, contrast, balance, pattern, rhythm, emphasis, unity
	Perspective, foreground, middle ground, background, organic, geometric, monochromatic, analogas, positive & negative space, layering, collage, overlapping, figure, additive, subtractive, glaze, coil, slab, pinch, carving, three dimensional, applied art, fine art, relief, sculpture.

M/J Visual Art 3   (#0101120)

Students manipulate 2D and 3D media, skills and techniques toward a desired project outcome within a studio art environment through the exploration of either contemporary or historical art viewpoints. Projects may include but not be limited to: drawing, painting, printmaking, collage, mixed media, pottery, and sculpture. Students explain the significance of their personal artwork, investigate multiple artistic project solutions, and create expressive and technically rigorous artwork requiring sequentially ordered procedures and specified media to achieve intended results. Students actively employ thoughtful use of the elements and principles of art throughout the art production process with the intention of creating unified pieces of artwork.

Name	Description
VA.68.C.2.1:	Assess personal artwork during production to determine areas of success and needed change for achieving self-directed or specified goals.
VA.68.C.3.4:	Compare the uses for artwork and utilitarian objects to determine their significance in society.
VA.68.F.2.5:	Create an artist statement to reflect on personal artwork for a portfolio or exhibition.
VA.68.F.3.1:	Use technology applications through the art-making process to express community or global concerns.
VA.68.H.1.4:	Explain the significance of personal artwork, noting the connections between the creative process, the artist, and the artist's own history.
VA.68.H.3.2:	Discuss the use of background knowledge and critical-thinking skills, learned in the visual arts, to understand varying concepts, viewpoints, and solutions.
VA.68.O.1.1:	Make connections between the structural elements of art and the organizational principles of design to understand how artwork is unified.
VA.68.O.1.3:	Combine creative and technical knowledge to produce visually strong works of art.
VA.68.O.2.2:	Investigate the problem-solving qualities of divergent thinking as a source for new visual symbols and images.
VA.68.S.1.4:	Use accurate art vocabulary to explain the creative and art-making processes.
VA.68.S.2.2:	Create artwork requiring sequentially ordered procedures and specified media to achieve intended results.
VA.68.S.2.3:	Use visual-thinking and problem-solving skills in a sketchbook or journal to identify, practice, develop ideas, and resolve challenges in the creative process.
VA.68.S.3.1:	Use two-dimensional or three-dimensional art materials and tools to understand the potential and limitations of each.
VA.68.S.3.3:	Demonstrate understanding of safety protocols for media, tools, processes, and techniques.
VA.68.S.3.5:	Apply two-dimensional techniques and media to create or enhance three-dimensional artwork.
LAFS.68.WHST.2.4:	Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience.